



Co-funded by
the European Union



Circular Economy applied to Fabula Project Framework

CODE
2020-1-IT02-KA201-079244



FABULA C-PLUS

Engage, motivate and stimulate young people in
developing creativity, inventiveness and
entrepreneurship



WHAT IS FABULA C-PLUS ABOUT?

The “FABULA C-Plus: Circular Economy applied to FABULA Project Framework” Project is a two year Project, running from November 2020 to October 2022, co-funded by the Erasmus+ Programme of the European Commission.

It is implemented by a consortium of seven (7) partners from three (3) countries: Italy, Spain and Greece. The project, starting from the Good Practice created by the “FABU.LA–Financial And Business Learning Activities Game” project, experiments with innovative forms of interactive, gamified and laboratory teaching to develop in the students of classes IV and V of Primary Schools a consciousness, knowledge and ability to adopt behaviours oriented to the circular economy, experimenting and, at the same time, producing new creative and inventive ideas for an early entrepreneurial vision in the field of re-use and recycling of resources and materials.

FABULA C-PLUS: THE CICLE MANUAL

One of the objectives pursued by the project was:

- The design of the methodological manual of the Circular Creativity Labs for Entrepreneurship - CiCLE to allow teachers to conduct educational workshops aimed at developing the creativity, inventiveness and entrepreneurship of young students to give waste a "second life", transforming it into something artistically and entrepreneurially new.



FOR FURTHER INFORMATION:



The European Commission's support for the production of this publication does not constitute an endorsement of the contents, which reflect the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.

